## YOUR BOARD MEMBERS & DUES ARE WORKING FOR YOU!

- \*organization of social events
- \*Corinthian street posts
- \*trimming hedges at E. Broussard/Riverwoods Dr. to make driving safer

## Have an idea for a great neighborhood social event?

Join the social committee! There will be a sign up sheet at Picard Park for the annual meeting. If you just have ideas you would like to share, please contact Kelly @ 857-5141 or kmo94@msn.com. Clubs, groups, meetings, just let us know. We can add it to the quarterly newsletter or send out in an e-mail. What better way to meet your neighbors and make new friends!

River Woods
Christmas Parade
Let the kids decorate their bikes & join in on the fun.
Sunday,December 14th
@ 3pm. More information to follow in future association e-mails. Contact Kelly with any questions.

Got a new neighbor?

If you get a new neighbor in our community, let a board member know.

We want to make sure all newcomers are welcomed and recieve their paperwork & information packets. Please contact Kelly @ 857-5141 or kmo94@msn.com to give us the heads up on new neighbors.



REMINDER... No RV & Boats should be parked on driveways according to the bi-laws. There have been several complaints concerning the bi-laws are being overlooked. These homeowners have been contacted to make other provisions.

## E-mail...

If you do not receive association e-mails, contact Kelly Meaux to get on the list. There are many benefits to being on the e-mail list. The Neighborhood Watch program works great through this system. You are informed immediately if there are any thefts, vandalism, or lost animals in the neighborhood. The e-mail system is also useful to inform residents of general information. If there is something you would like to share with your fellow neighbors, please send an e-mail to Kelly Meaux kmo94@msn.com



## **Stray Animals**

Please remember the Leash Law is in effect.

Please make sure your pets are not a nuisance to your neighbors. This includes cats and dogs.

Animal Control Center: 291-5644